


LESSON 7

Learning Styles 

- Print learners
- Auditory learners
- Tactile learners
- Visual learners
- Kinesthetic learners
- Interactive learners
- Independent learners
- Observational learners

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4-H CURRICULUM SCAVENGER HUNT WORKSHEET

4-H CURRICULUM SCAVENGER HUNT

This Scavenger Hunt is meant to familiarize you with 4-H Curriculum. Work in small groups to answer the questions. If there are questions you are unsure of mark them with an asterisk so they can be discussed with the total group. Not every question is applicable to each set of curriculum.

Name of Curriculum:

Project Area:

INFORMATION NEEDED	INFORMATION FOUND	
A. The Materials <ul style="list-style-type: none"> • How many pieces are there in this set of curriculum? • Where can the materials be purchased? 		
B. Design and Development <ul style="list-style-type: none"> • How do you know this is a quality piece with reliable information? • Who developed these activity guides? • What age are these materials best suited for? • Who is the primary audience for each piece in this set of materials? • Which life skill(s) is emphasized in the activity guides for this project? 		
C. Helper's/Leader's Role <ul style="list-style-type: none"> • Is there a Helper's/Leader's Guide? • What is the role of the helper? • Are the answers to the activities easy to find? 		
D. Incentives for Using <ul style="list-style-type: none"> • Why would youth want to use these materials? • What recognition is available to encourage completion of the project? 		
E. Youth Activities - 4-H Curriculum is based on the Experiential Learning Model (ELM).	Yes	No
<ul style="list-style-type: none"> • Is the ELM easy to find? • Is there an explanation of the 5 steps of the ELM in this curriculum? • Are there explanations of each step easy to understand? • Are there questions included in each step to ask participants? • Is it important for the youth to respond to each question? • Does the curriculum have a resource page including Web sites? • Does it have a glossary of terms? 		

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LESSON PLANNING GUIDE HANDOUT

Lesson Plan Using the Experiential Learning Model

Experience or Activity:

Life Skill Targeted:

Project Skill Targeted:

Materials Needed:

Directions:

Share Questions:

Process Questions:

Generalize Questions:

Apply Questions:

Success Indicators: